## ENGINEERING

Other players or barbarians require 8 tokens to successfully attack your cities. Your cities are then replaced by 7 tokens. This does not apply when the attacking player also holds Engineering.

You require 6 tokens to successfully attack other player's cities or pirate cities. Their cities are then replaced by 5 tokens. This does not apply when the defending player also holds Engineering.

EARTHQUAKE: Your city is reduced instead of destroyed.

FLOOD: Prevent 5 damage.

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## **20 TO ROADBUILDING**

